

UMMS introduction

A **U**nified **M**ulti **M**edia **S**ervice for MeeGoTV and other Linux

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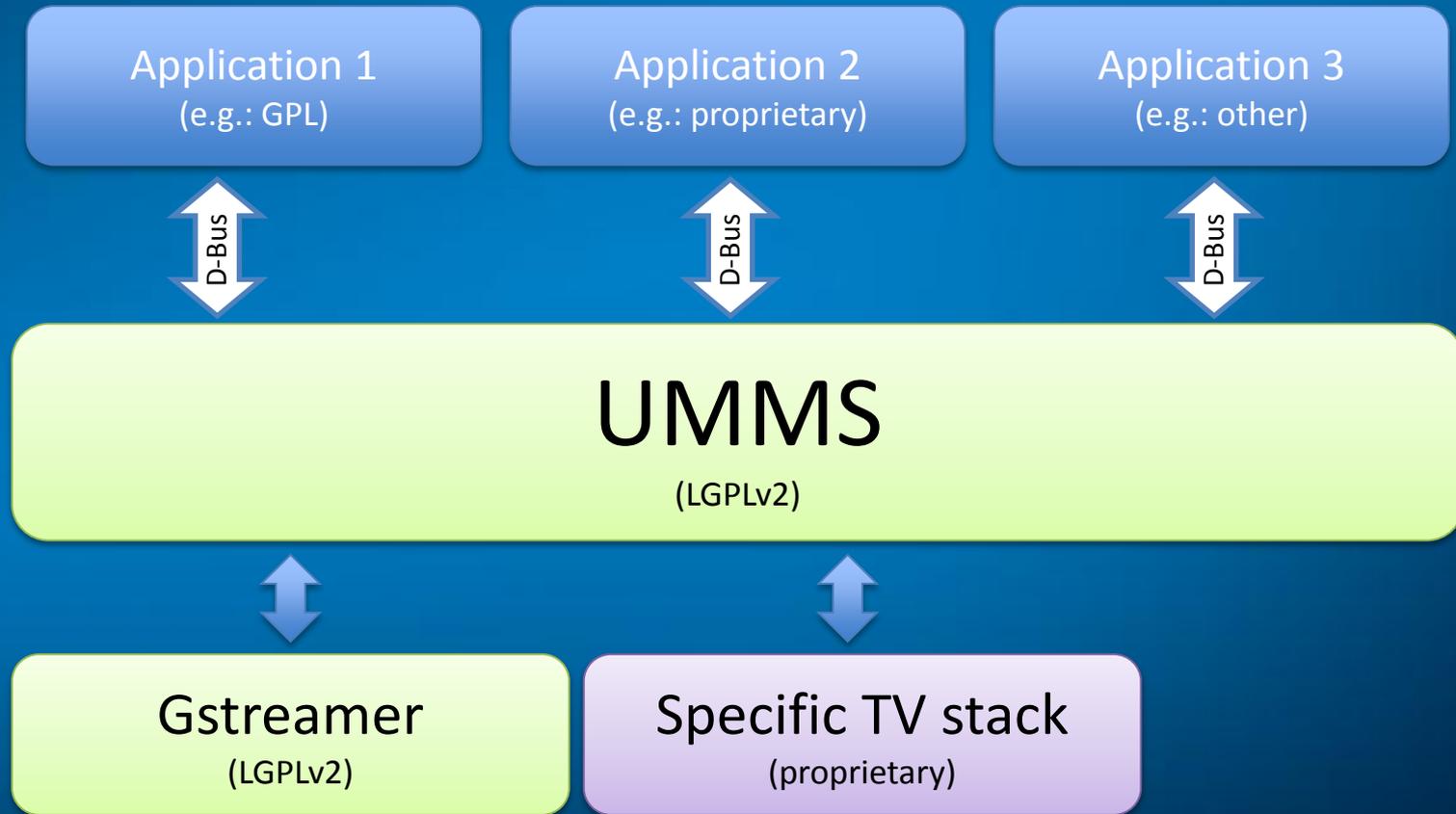
Agenda

- **What is UMMS?**
- **Typical use cases**
- **API introduction**
- **A First Implementation**
- **Conclusion**

What is UMMS?

- **Unified Multi Media Service**
- UMMS offers a **service** to enable a large community of developers to benefit from the best possible **Audio** and **Video** capabilities provided by various Linux implementations without having to worry about the underlying details.
- **Comprehensive, yet easy-to-use API**
- **A set of D-Bus APIs** for multimedia application developer
- **A framework for back-end engine developers**

Architecture of UMMS



What is the rationale for UMMS?

In defining UMMS, the key objectives are to provide:

- **Hardware platform independence**
Can be used indifferently in all segments: TV, Netbook, IVI, Tablet, ...
- **Programming language independence**
Various D-Bus bindings available (Python, C++, Java, glib...)
- **Support for TV-specific features**
DVB, PVR, EPG, Time-shifting, CA, DRM
- **License isolation**
- **Support new HW features**
E.g. video as an OpenGL texture

What is the rationale for UMMS?

- **Flexibility to have various backends**

Gstreamer, ffmpeg, platform-specific player

- **HW resource management**

UMMS acts as a daemon abstracting the limited media processing resources (e.g. HW decoder)

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Typical Use Case 1: simple media player

The application creates an attended request to UMMS.

- Set the URI
- Start playing

- During playback, query the play status (e.g. elapsed time, time till end...) and update the UI.

- If the content is reported as 'seekable', the application can also use a cursor to navigate through the video.

Typical User Case 2: PVR

Personal Video Recorder

- When the recording needs to start, the application triggers an unattended request to the UMMS giving it the time it needs to execute.
- The application gives a Live TV source (URI) and a local file target to start the recording.

Typical Use Case 3: browser integration

Integrate with Browser for HTML5 video tag or javaScript Video object

- Browser creates an attended request to the UMMS.
- Set URI (e.g. <http://xxx.ogg>)
- Set target of UMMS, either as a physical or a UI element. When the user scrolls up and down the page, the browser simply provides the updated position to the UMMS to allow the video to repositioned correctly.

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Attended vs. Unattended

- There are types of MediaPlayer object that can be requested:
 - **Attended** and **Unattended**
- 1. **Attended:** the application remains active during the execution. UMMS will monitor that the application is still alive.
 - A small client library that wraps this interaction is provided for convenience.
- 2. **Unattended:** the application does not need to remain active during the AV execution

API Introduction

- The API definition is still work in progress
- For the most up-to-date definition, check the `spec/` folder in the source code

UMMSObjectManager Methods:

Function Name	Parameter Name	Parameter Type	Direction
RequestMediaPlayer	object_path	string	output
RequestMediaPlayerUnattended	time_to_execute	double	input
	object_path	string	output
RemoveMediaPlayer	object_path	string	input

API Introduction

UMMSMediaPlayer Methods:

Function Name	Parameter Name	Parameter Type	Direction
SetUri	uri	string	input
SetTarget	type	int	input
	param	a{sv}	input
Play			
Pause			
Stop			
SetPosition	position	int64	input
GetPosition	position	int64	output
SetPlaybackRate	rate	double	input
GetPlaybackRate	rate	double	output
SetVolume	volume	int32	input
GetVolume	volume	int32	output
SetWindowId	window_id	double	input

API Introduction

UMMSMediaPlayer Methods:

Function Name	Parameter Name	Parameter Type	Direction
SetVideoSize	y	uint32	input
	w	uint32	input
	h	uint32	input
GetVideoSize	w	uint32	output
	h	uint32	output
GetBufferedTime	buffered_time	int64	output
GetBufferedBytes	buffered_bytes	int64	output
GetMediaSizeTime	duration	int64	output
GetMediaSizeBytes	length	int64	output
HasVideo	has_video	boolean	output
HasAudio	has_audio	boolean	output
IsStreaming	is_streaming	boolean	output
IsSeekable	seekable	boolean	output
SupportFullscreen	fullscreenable	boolean	output
GetPlayerState	state	int32	output
SetProxy	Param	a{sv}	Input

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A First Implementation

- **Initially targeting MeeGoTV**
 - Running on Intel CE4100
 - Basic netbook support is included
- **The work that's being done:**
 - Define the APIs
 - Framework design
 - Implement a backend (using Gstreamer)
 - Sample application

Initial Implementation

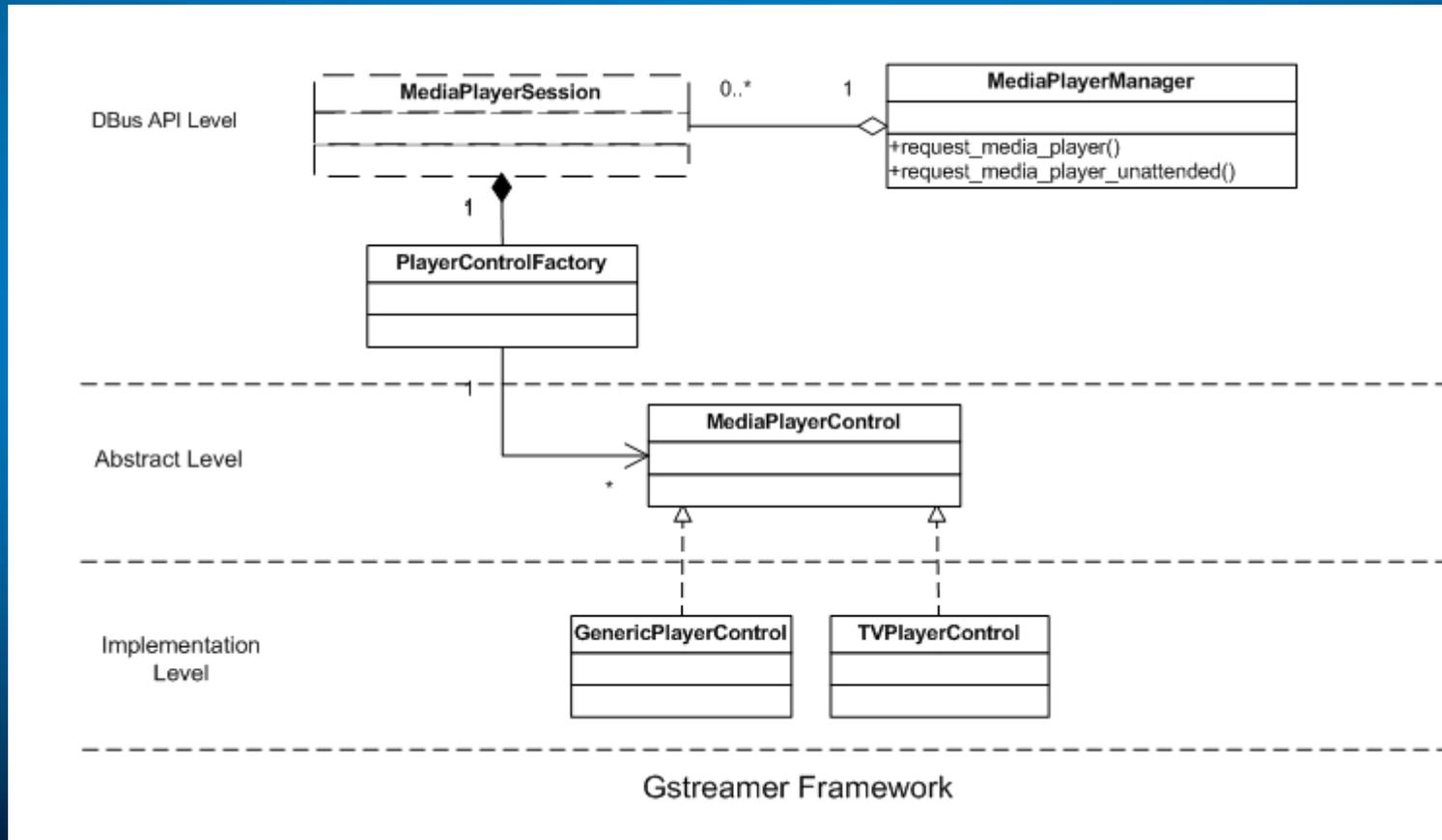
- **D-Bus service**
 - **system bus**

Provides service for all users simultaneously.
 - **related files**
 - `/etc/dbus-1/system.d/com.UMMS.conf`
 - `$(datadir)/dbus-1/system-services/com.UMMS.service`
 - `$(libexecdir)/umms-server`
 - **service name**

`com.UMMS`

Initial Implementation

- Class diagram



A First Implementation

- The implementation is not complete but the baseline is there
- Further improvements planned:
 - Dynamic pipeline creation and loading
 - Declaration of URI handling capability
 - Capability rank
 - Generic Resource Management Framework

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Conclusions

- UMMS is a **service** that proposes a **unified MultiMedia API** across devices and hardware
- A draft specification for UMMS is available
 - http://wiki.meego.com/File:Meego_Unified_MultiMedia_Service_V0.4.odt
 - There were some initial discussions on meego-dev and meego-tv mailing list with great feedback
- A First Implementation is also available
 - Open-source code: available on MeeGo OBS

Some Resources

- Our initial Code for UMMS is in the MeeGo public OBS
 - Search for the 'umms' package
- Wiki: <http://wiki.meego.com/Umms>
 - General architecture: http://wiki.meego.com/UMMS_Architecture
 - User Manual: http://wiki.meego.com/UMMS_User_Manual
- Latest draft specification:
 - http://wiki.meego.com/File:MeeGo_Unified_MultiMedia_Service_V0.4.odt
- There was an initial round of feedback on *meego-dev* and *meego-tv* mailing lists

Thank You!

