

## SCHEDULE OF EVENTS

KEY	PLATFORM INTRODUCTORY	APPLICATION INTRODUCTORY	PLATFORM ADVANCED	APPLICATION ADVANCED	PROJECT & COMMUNITY/ UPCOMING TECHNOLOGIES	IVI
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### DAY 1—MONDAY

MAY 7<sup>TH</sup>, 2012

TIME	TBD	TBD	TBD	TBD	TBD
12:00	REGISTRATION OPENS				
15:00-18:00	WELCOME RECEPTION, TECH SHOWCASE, PARTNER DEMOS				
18:00-21:00	DINNER AND CONFERENCE ACTIVITIES				

### DAY 2—TUESDAY

MAY 8<sup>TH</sup>, 2012

TIME	TBD	TBD	TBD	TBD	TBD
KEYNOTES 09:00-10:30	KEYNOTES				
10:30-11:00	BREAK				
KEYNOTES 11:00-12:25	KEYNOTES				
12:30-13:30	LUNCH				
13:30-14:10	<b>Tizen Architecture 1.0</b> Sunil Saxena & Vincent Kwon	<b>Tizen WebAPIs and WebApp development</b> Sakari Poussa & Taehee Lee	<b>Implementation of standard accessibility APIs for Tizen</b> Krzysztof Wlodarczyk	<b>Tips and Tricks: Designing low power native and web apps</b> Harita Chilukuri	<b>State of the Tizen Community</b> Dawn Foster
14:15-14:55	<b>Platform Development Tools for Tizen</b> Dominig Ar Foll	<b>WebCL for Hardware-Accelerated Web Applications</b> Won Jeon	<b>The challenges of mobile text input</b> Michael Hasselmann	<b>ownCloud.org - A free iCloud and Dropbox replacement for Tizen</b> Frank Karlitschek	<b>Engaging Open Source projects, with a corporate view</b> Thiago Macieira
15:00-15:15	BREAK				
15:15-15:55	<b>Tizen Web Runtime</b> Ming Jin	<b>Making Web Application using Tizen Web UI Framework</b> Koeun Choi	<b>Design and Implementation of Tizen Emulator</b> Yeongkyoon Lee	<b>HTML5 Canvas 2D Performance Tuning</b> Yang Gu	<b>Upcoming Technologies: Wayland and oFono</b> Jesse Barnes & Marcel Holtmann

# DAY 2—TUESDAY (CONT.)

# MAY 8<sup>TH</sup>, 2012

TIME	TBD	TBD	TBD	TBD	TBD
16:00–16:40	<b>Tizen Security Framework Overview</b> Bumjin Im & Ryan Warer	<b>Push Notifications and Tizen</b> Jimmy Dee	<b>Lessons learned from Orange in developing HTML5 applications for Tizen</b> Omer Saleem	<b>Breaking Same-Origin for Fun and Profit</b> Dean Pierce	<b>An Authentication Framework for Secure NFC Applications</b> Charles Walton
17:00–18:00	EVENING OUTING AND DINNER				

# DAY 3—WEDNESDAY

# MAY 9<sup>TH</sup>, 2012

TIME	TBD	TBD	TBD	TBD	TBD
09:00–09:40	<b>An Overview of Tizen Application Framework</b> Youngjoo Park	<b>Developer Highlight Presentations: HTML5 App Development for Tizen Devices</b> Minna Ahn	<b>Power On Tizen with Web API Test Toolkit</b> Ling Yu	<b>Advanced HTML 5 features in Tizen Web Platform</b> Hyo Jung Song	<b>What Tizen could be for the Automotive Industry</b> Rudolf Streif
09:45–10:25	<b>Overview of Tizen Telephony</b> JaYoung Gu	<b>HTML5 Canvas vs CSS3</b> Brian Jones & Sirisha Muppavarapu	<b>Next Gen OS Initialization done right</b> Auke Kok	<b>Understanding the Permission and Access Control Model for Tizen Application Sandboxing</b> Onur Aciicmez	<b>Tizen IVI Architecture</b> Mikko Ylinen
10:30–11:00	BREAK				
11:00–11:40	<b>Overview of TIZEN UI Framework and Graphics</b> Seokjae Jeongr	<b>Simple to Complex: what should I use?</b> Gustavo Barbieri	<b>WebKit2/EFL</b> Ming Jin	<b>HTML5/WRT: How competent is your code?</b> Guobing Chen	<b>Tizen IVI Security: Preventing Rolling SPAM Factories</b> Ryan Ware
11:45–12:25	<b>Overview of Tizen Location</b> Young-Ae Kang	<b>Write a touch-friendly HTML5 application</b> Hongbo Min	<b>Open Build Service - Facts, Features and Future</b> Michael Schroeder	<b>Creating fancy user interfaces with Edje</b> Bruno Dilly	<b>HTML for IVI</b> Ethan Coh
12:30–13:30	LUNCH				
13:30–14:10	<b>Tizen graphics core. The scenegraph (Evas)</b> Carsten Haitzler	<b>Gaming with HTML5 canvas 2D</b> Yongsheng Zhu	<b>The DRM(Direct Rendering Manager) of Tizen Kernel</b> Joonyoung Shim	<b>Podcasts on mobile: gPodder and the gpodder.net web service</b> Thomas Perl	
14:15–14:55	<b>BlueZ - Plugging the unpluggable</b> Luiz Von Dentz	<b>Converting your web app to Tizen</b> Cheng Luo		<b>Tizen Application Portability</b> Michael Schloh von Bennewitz	
15:00–15:15	BREAK				
15:15–17:15	Hands-On Lab				